SALCOMBE MARITIME MUSEUM

Children's Worksheet No.3

Sail a ship activities

Write a shopping list for setting sail on your voyage, what will you eat and drink? Is there anything else you would want to keep you entertained and help you make the voyage?

Paint or draw your ships voyage on the ground, which sea creatures do you see, what islands do you find?

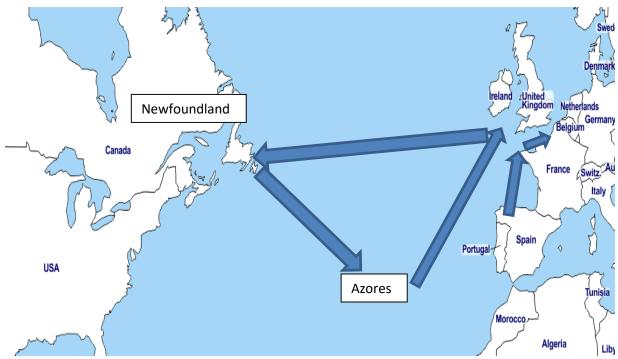


Ship racing; use the plasticine or paper boats you have made to race across the paddling pool or a baking dish, try different shape sails and different size tubes to blow through.



Ship directions - quietly identify an object in the near vicinity to your child. Their challenge is to get another child or adult (the ship) to identify or touch by using directional information: 'forward 2 paces, left 1' etc.

Cut and stick Salcombe Schooner trade; Cut out the pictures and stick them next to the arrows on the map



Fishing gear was taken to Newfoundland

Saltfish was taken from Newfoundland to the Azores

Oranges, lemons, wine and olive oil were taken from the Azores and Portugal to England

Nuts were taken from Spain to England

Malt and barley were taken from Salcombe along the coast

Vocabulary: Voyage, sailing, direction, navigate, trade



Rhyme: The Jumblies by Edward Lear

They went to sea in a Sieve, they did,
In a sieve they went to sea:
In spite of all their friends could say,
On a winter's morn, on a stormy day,
In a Sieve they went to sea!
And when the Sieve turned round and round,
And every one cried, 'You'll all be drowned!'
They called aloud, 'Our Sieve ain't big,
But we don't care a button! We don't care a fig!
In a Sieve we'll go to sea!'

Far and few, far and few,
Are the lands where the Jumblies live;
Their heads are green, and their hands are blue,
And they went to sea in a Sieve.

Draw a picture of the Jumblies and where they live.

Devised by Christine Bunting

Salcombe Maritime Museum